# An Adaptive Feature Centric XG Boost Ensemble Classifier Model for Improved Malware Detection and Classification

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Abstract—Machine learning (ML) is often used to solve the problem of malware detection and classification and various machine learning approaches are adapted to the problem of malware classification; still acquiring poor performance by the way of feature selection, and classification. To manage the issue, an efficient Adaptive Feature Centric XG Boost Ensemble Learner Classifier "AFC-XG Boost" novel algorithm is presented in this paper. The proposed model has been designed to handle varying data sets of malware detection obtained from Kaggle data set. The model turns the process of XG Boost classifier in several stages to optimize the performance. At preprocessing stage, the data set given has been noise removed, normalized and tamper removed using Feature Base Optimizer "FBO" algorithm. The FBO would normalize the data points as well as performs noise removal according to the feature values and their base information. Similarly, the performance of standard XG Boost has been optimized by adapting Feature selection using Class Based Principle Component Analysis "CBPCA" algorithm, which performs feature selection according to the fitness of any feature for different classes. Based on the selected features, the method generates regression tree for each feature considered. Based on the generated trees, the method performs classification by computing Tree Level Ensemble Similarity "TLES" and Class Level Ensemble Similarity "CLES". Using both method computes the value of Class Match Similarity "CMS" based on which the malware has been classified. The proposed approach achieves 97% accuracy in malware detection and classification with the less time complexity of 34 seconds for 75000 samples

Keywords-Malware Detection, Machine Learning, XGBoost, PCA, Ensemble Learner, CBPCA, CMS, AFC-XGBoost.

#### I. INTRODUCTION

The recent development in IT sector has encouraged society to depend on that for various purposes. Even they perform their most daily activities through the support of that. The most organizations depend on that to perform their processes and encourage their organizations to work over internet even though the units of their organization located distributed. This encourages the users in accessing various services through web and approaches various web sites. Even they access different web services provided by different solutions or organizations. The issue rise here when the user access a service which is not part of their organization or when you access the service from external world or when you provide access to a third party.

On the other side, any network which provides services to the users faces variety of security threats. The threat may be generated not just by an external member but also can be from the internal trusted user. So, the service provider has the responsibility in monitoring such requests from malicious user and stops them from accessing valuable resources. Malwares are the most dangerous software's which are spread by different malicious organization through various forms being send to the receiver end while accessing their services. The purpose of the malwares are not just to damage your process but also to access your various files and data or computing resources in the sense to malfunction the system being used. Also they can intrude to the operating system software and could control your entire system. So it is necessary to monitor such malwares of any form and should classify them related to malignant and benign classes.

Presence of any intrusion attack can be identified in several ways. There are several approaches available such as rule based approaches, which maintains set of rules in detecting the presence of any intrusion attack. In recent times, the machine learning algorithms are used in different scientific problems. In this way, they can be used in malware classification. There are number of machine learning approaches available like genetic algorithm, support vector machine, fuzzy rules, neural network, decision tree, regression tree and so on. Snort is the popular tool which is an IDS works based on various rule sets available. Similarly, genetic algorithm, k means classifier, fuzzy classifier, principle component analysis are most popular algorithms being used towards detecting the malwares [6]. In this way, the random forest approach which is a bagging based approach used for the classification of malwares and decision tree has been used in the same. However, the performances of the methods are not up to the expected level. They suffer with higher MSE (Mean Square Error) because of the selection of feature as well as how the loss functions have been designed. In case of random forest algorithms the classification is performed in parallel with all the trees as the methods maintains number of trees and finally makes an average to get the decisions. This really affects the performance of classification by increasing the mean square error value. But for a classification problem, It is necessary to reduce the error rate and loss functions. Also, they generate trees with large siblings and number of levels also higher which increases the time complexity as well. So, the design of tree must be effectively performed to produce better results.

By considering all this, an efficient adaptive feature centric XGBoost Ensemble Classifier (AFC-XGBoost) is presented in this article. The reason here is, the classifier should produce less time complexity and the error rate must be reduced. Unlike other algorithms, the boost algorithm generates number of trees with less hierarchy and the classification will be done in a rapid way. Also, it performs sequential generation so that the error rate has been sequentially reduced at each function. However, the proposed method uses the beauty of XGBoost algorithm by modifying the kernel functions in measuring the class weights. The ensemble learner approach has been modified to compute various measures to support the performance development. The proposed approach would measure the similarity of ensembles in feature, class levels to improve the performance. The detailed approach is presented in the next section

#### II. RELATED WORKS

There exist several approaches towards the classification of malware with machine learning algorithms. This section details set of methods related to the problem.

A behavioral based machine learning approach is presented towards malware detection in [1], which handles the malwares by maintaining number of behavior patterns which are trained with machine learning algorithms in recognizing social malwares. Similarly, in detecting the family of malwares and classifying them, a hybrid approach is presented in [2], which combines support vector machine (SVM) and active learning by learning (ALBL) to handle the unlabeled data to support malware detection.

A genetic algorithm based malware detection scheme for android devices is presented in [3], which applies genetic algorithm in feature selection and uses machine learning classifiers in detecting malwares. The problem of malware detection and classification is approached with machine learning algorithm in [4], which uses Cuckoo sandbox to analyze effect of malware in isolated environment. The method extracts various features from the reports and subsets of features are selected to maximize the accuracy.

A semantic behavior based recognition scheme is approached with a deep learning method in [5], which finds the spatial correlations with NLP tools and finds the semantic behaviors in classifying the malwares. An Opcode-based Android malware analysis approach is discussed in [7], which clubs different classifiers of machine learning in classifying the malwares. Similarly, a pixel based feature for malware classification is presented in [8], which uses pixel level features in identifying the family of malware. The model has been tested with different approaches like KNN, SVM, NB, Decision Tree and Random Forest.

A machine learning technique is presented towards optimizing the feature to be used in analyzing the malwares in windows [9]. The method uses genetic algorithm in feature selection where the behavior features are used in classification with Cuckoo search. The system calls and operational codes in byte codes are used in analyzing the malware with machine learning in [10]. Presence of Botnet framed by set of IoT devices has been classified with novel Scikit machine learning approach in [11], which cluster the data using Weka and by applying Scikit approach, the classification is performed. A behavioral frequency based malware detection model is presented in [12], which finds the malwares according to the call invoked on system function calls. By monitoring the frequency of system calls, the machine learning model classify the malwares and genuine tools. An Electromagnetic Emission Based Malware Analysis model is presented in [13], which uses Discrete Wavelet Transform (DWT) in extracting the features from spectrograms traces. Extracted features are used in generating fine grained patterns to identify the malware family.

A probability based classification model is presented in [14], which analyze the genuine of tools by computing probability and based on the threshold. By computing Malscore for static and dynamic analysis, the method performs classification. A permission based machine learning model Significant Permission Identification (SigPID) towards malware detection in android devices is presented in [15], which analyze the usage of tool according to the permission given. The method works on three levels over permission data in classifying the tools. A domain generation based malware classification algorithm is presented in [16], which classifies the domains and cluster them to find such malicious domains.

The method uses Hidden Markov model in predicting the features which are coming in to perform classification.

A machine learning based malware defensive model for IoT environment is presented in [17], which selects adversarial samples according to the distance value to measure probability towards classification. An efficient malware detection scheme is presented in [18], which use the network flow in classifying malicious flow.

A Trend micro locality Hashing (TMLH) based approach is presented in [19], to support cloud environment. The method uses cuckoo sandbox in analyzing the reports of tools in an isolated environment. Essential features are selected using principle component analysis and uses different classification algorithms. A machine learning and visualization based malware detection scheme is presented in [20], which generates gray scale images and generates GIST descriptor from the images to perform classification with machine learning algorithms. Three different classification algorithms are used in classifying malwares.

Presence of botnet has been detected with a multilayer framework in [21], which analyze the behavior of nodes in the network to find the botnet command and find the controller using a filtering technique. Similarly, the presence of cyberattack in IoT environment is handled with a machine learning model and feature engineering. The method uses UNSW-NB15 data set in classifying cyber-attack.

A machine learning based Cryptomining Detection in cloud is presented in [23], which monitor the system call of Linux kernel and detect the presence of pod using different machine learning algorithms. A Sequencing based ransom ware detection model is presented in [24], where DNA act-Ran uses machine learning algorithm in searching the specific sequence and uses frequency vectors in classifying the tool. Classification of malware and family has been approached with prototype based machine learning algorithm in [25], which extracts the low dimensional features by computing histogram entropy and uses prototype selection algorithm with hyper rectangles. Based on the suggestions in [26], the method split the input in to different sub spaces according to hyper rectangles and uses cover optimization algorithm is employed to find a small number of prototypes. The same has been used to perform classification.

The methods discussed above suffer to achieve higher performance in malware classification. This analysis and evaluation motivates to design novel efficient malware classification model towards improving classification performance.

# III. ADAPTIVE FEATURE CENTRIC XGBOOST ENSEMBLE MALWARE CLASSIFIER MODEL

The proposed model reads the data set and applies preprocessing using FBO-Preprocessor which removes noise records and normalizes the features by computing feature mean and other factors. Further the preprocessed data set has been applied with feature selection using CBPCA which computes class based fitness score for each features and selects a set of features using the histogram value of various features. Further, the method generates the trees and used for the classification. At the test phase the method applies preprocessing and extract the features and computes different measures like Tree level ensemble similarity, Class level ensemble similarity to compute class match measure. Based on the value of class match measure, the method performs malware classification.

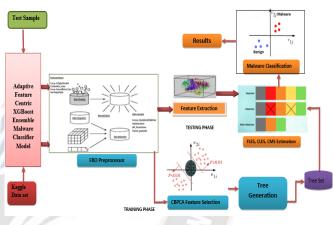
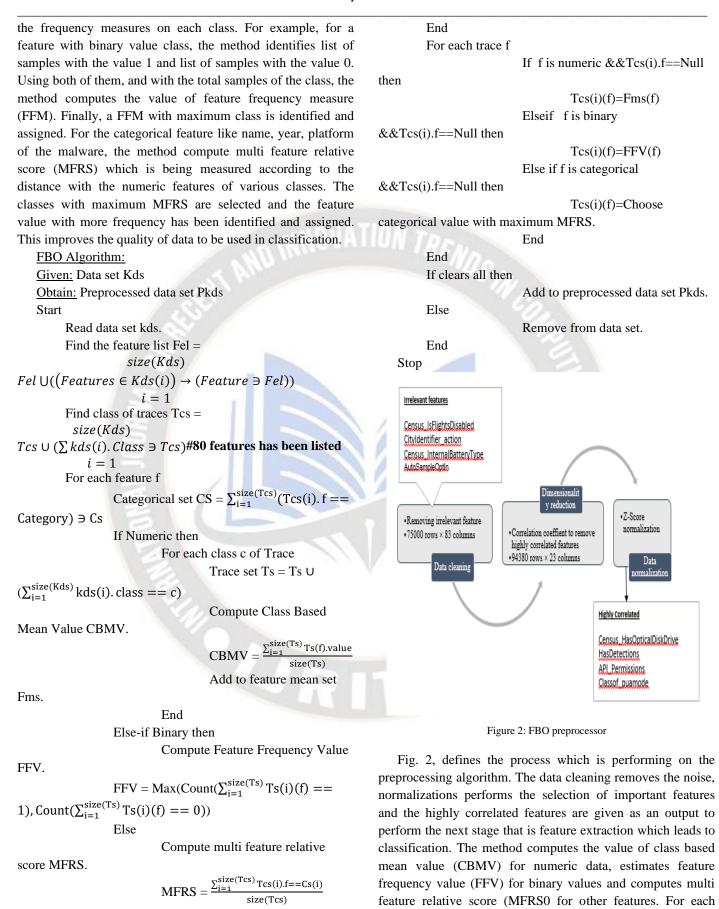


Figure 1. Architecture of Proposed Model

The architecture of proposed model is sketched in Fig.1, and the components of the model are discussed in brief in this part.

#### 3.1 FBO Preprocessor:

The data set considered would have number of features. The Kaggle data set obtained from open source platform contains 52 features in total which contains data, platform, software, operating system and etc. The data set has number of features which include incomplete records also. The Feature Base Optimizer algorithm works on the data set to not just to eliminate the noisy records but also to improve the quality of the data set. To perform this, the features present in the data set have been identified initially. Further, each record has been traced and identified for the presence of all features. The features have been classified into three classes like Numeric, binary and alphanumeric. With this, the method computes class based mean value (CBMV) for the features of numeric class which is being measured by counting the class samples. Similarly, for the binary class features, the method computes



End

trace, the method estimates the above mentioned values and if

any trace clears all the above, then it has been considered for further processes of feature selection. Otherwise, it has been removed from the data set. The preprocessed data set has been used to perform feature selection.

# 3.2 CBPCA Feature Selection:

The preprocessed data set has been applied with feature selection using Class Based Principle Component Analysis (CBPCA) approach. The method first identifies the set of features present in the data set given. The features are classified according to their type as numerical, binary and categorical. Now, for each feature, the method computes feature histogram values, which returns set of unique values of any feature and their histogram like image processing. According to the number of samples, and the type of the feature, the method computes Class orient fitness score (COFS) which is measured based on the variance of feature. According to the COFS value, the method selects a sub set of features to be used for tree generation and classification.

Algorithm:

<u>Given:</u> Preprocessed data set Pds. <u>Obtain:</u> Feature Set Fs, Histogram Set Hgs. Start

Find the feature list Fel =

size(Kds)

 $Fel \cup ((Features \in Kds(i)) \rightarrow (Feature \ni Fel))$ 

i = 1

Find Feature Types FType =  $\sum_{i=1}^{size(Fel)} Fel(i)$ . Type Initialize Feature set Fs. For each feature f

Generate Histogram Fhist =

Histogram (Pds(Fel(f))

If Ftype==Categorical then Compute Class orient categorical

Fitness measure (COCFM).

 $COCFM = size (Fhist) > (\frac{1}{8} \times$ 

size(Pds)? 1:0

If COCFM>0  $Fs = FS \cup F$   $hgs = Hgs \cup F$ End

Else if Ftype==Numerical then Compute Class orient

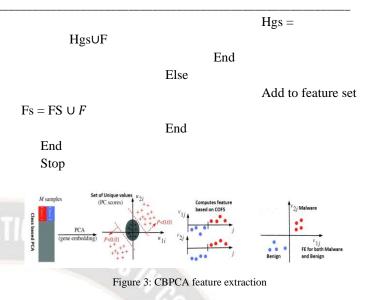
numerical fitness measure CONFM.

size(Pds) ?1:0

 $\text{CONFM} = \text{size}(\text{Fhist}) > \frac{1}{3} \times$ 

If CONFM>Th then Add to feature set

 $Fs = FS \cup F$ 



The above discussed algorithm visualized in Fig.3, it computes Class orient categorical Fitness measure (COCFM) for the categorical data and computes class orient numerical fitness measure (CONFM) for the numeric values. According to the value of COCFM, CONFM values and threshold, the method performs feature selection. The feature selection algorithm performs feature selection by computing class based fitness measure class orient numerical and class orient categorical fitness measures to identify the suitable features. An identified feature has been added to the feature set which has been used to perform malware classification.

# 3.3 Tree Generation:

The features of data set being extracted are used to generate regression tree here. The number of tree has been decided based on the histogram size. When the size of histogram are identified as higher than the value has higher variance which needs to be considered greatly. Similarly, when the size of histogram is less or null then it can contain low variance feature values. So, according to the histogram size of any feature the method computes minimum feature value and maximum feature value and based on that the number of trees to be generated for a feature has been measured. Similarly, for each feature, the method computes the minimum and maximum with number of histogram values. Using these values the method computes the tree fitness score, TFS for several features. Finally, a subset of features with different fitness score has been selected and according to the value of histogram the number of trees for each feature has been measured. Based on that numbers of small trees were generated to reduce the loss ratio and error rate.

<u>Algorithm:</u>

<u>Given:</u> Feature Set Fs, Histogram Set Hgs <u>Obtain:</u> Tree Sets of Tree Set Ts

```
extracted, the method identifies only the features which are
   Start
         Read Feature set Fs and Histogram set Hgs.
                                                                  identified from the feature selection phase. With the features
         For each feature f
                                                                  identified, the method visits each tree and match the ensemble
                 Compute minimum value of histogram Min-
                                                                  features to compute Tree level ensemble similarity which is
       size(Hgs(f))
                                                                  computed based on the number of feature conditions gets
Hist = Min(Hgs(f(i)))
                                                                  through and the total number of feature conditions exist in the
            i = 1
                                                                  tree. Similarly the method computes the class level ensemble
                 Compute maximum value of histogram
                                                                  similarity (CLES) based on the values of TLES. Using both
             size(Hgs(f))
                                                                  the values, the method computes the value of Class Match
Max-Hist = Max(Hgs(f(i)))
                                                                  Similarity CMS. Based on the value of CMS, the method
                 i = 1
                                                                  identifies the class of the sample whether malignant or benign.
                 Compute number of histograms Nhist =
                                                                      Algorithm:
size(Hgs(f))
                                                                      Given: Test sample T, Tree sets of tree Ts
                 Generate range valuesFrange =
                                                                      Obtain: Class C
Split(minhist,maxhist,nhist)
                                                                      Start
                                                     Nhist
                 Compute Tree Fitness Score FTS =
                                                                           Read T and Ts.
                                                     Frange
         End
                                                                           For each class C
         For each feature with FTS>3
                                                                                    For each tree Ti
                          Generate Tree FTree.
                                                                                             Compute Tree Level Ensemble
                          Add other features as leaf.
                                                                  Similarity (TLES).
                          For each other feature Of
                                                                                             TLES =
                                                                  Number of Levels or Conditions or Feature of T clears
                                   Add to tree Ftree:
                                                                         Total Conditions or features contains
                                   If leaf level = =3 then
                                                                                    End
                                            Break.
                                                                                             Compute Class Level ensemble
                                   End
                                                                  similarity (CLES).
                          End
                                                                                                     \sum_{i=1}^{size(Ts(C))} Ts(C)(i).TLES \ge 1
                                                                                             CLES =
                          Add trees to tree set Ts.
                                                                                                            size(Ts(C))
         End
                                                                                             Compute class match similarity
   Stop
                                                                                  size(Ts) Ts(C).TLES
                                                                  CMS = CLES \times
```

The above discussed algorithm represents how the tree generation is performed. The method estimates the tree fitness score for various features and their feature sets by computing the minimum and maximum values of histogram and total number of histograms available. Using the value of TFS value, the method selects the feature for tree generation. Similarly, a subset of trees are generated for each feature and added to the tree set. Generated tree set has been used to perform classification later.

### 3.4 Malware Classification:

The proposed malware classification algorithm works based on the ensemble learning classifier with the tree generated. The modified XGBoost algorithm has been designed to measure the Tree level Ensemble similarity (TLES) and Class level Ensemble Similarity (CLES) measured with all the trees available with the tree set. As the tree has been generated and available for both malignant and benign class, there will be limited number of trees for each class of the test samples. Now, the method takes the test sample and extracts the features of the test sample. With the features Choose the class C with maximum CMS =

```
Size(Ts)
Max(Class(C). CLES)
i = 1
Stop
```

End

The above discussed algorithm measure the class match similarity based on the value of tree level and class level similarity measures for a sample given with all the class of trees. Now, based on the value of CMS, a single class has been selected as the class of the sample given. This is how the method identifies the malware and classifies the given sample.

Size(Ts(c))

#### **IV. RESULTS**

The proposed Adaptive feature centric XGBoost ensemble learning model has been implemented and evaluated with Kaggle data set of malware detection. The method has been implemented using python and the performance produced by the proposed model has been presented here and compared with the result of other approaches. Finally, the method has

higher accuracy in malware classification and has been designed to suite K feature data set and can be automatically adapted for N number of solutions.

Table 1: Details of Simulation			
Parameter	Values		
Hyper parameters	Epochs, Learning Rate		
Data set	From Kaggle Belongs to Microsoft		
Number of instances	More than 75000		
Number of features	56		
Types of features	Numeric, binary, alpha numeric		
Tool Used	Python		

The details of data set being used for the performance evaluation of proposed algorithm have been presented in Tab. 1. According to this, the performance of the various methods are measured and presented in this section. The performances of the approaches are measured on the following parameters.

#### 4.1 Malware Classification Accuracy:

The malware classification accuracy represents the performance of any approach in identifying the malware exactly for a given number of samples. The value of malware classification accuracy has been measured based on the number of true positive and true negative classes with the total samples. It has been measured as follows:

MCA = Number of True Positive + Number of True Negative × 100 Total Samples

From the Eq. (1), the addition of true positive and true negative from the total samples helps to calculate the malware classification accuracy. The values of MCA for the 75000 samples are listed.

(1)

Table 2: Analysis on Malware Classification Accuracy

Malware Classification Accuracy				
Algorithms	25000 Samples	50000 Samples	75000 Samples	
DWT	73	77	81	
SigPID	75	78	84	
HMM	87	89	91	
AFC-XGBoost	89	92	96	

With reference from the Tab. 2, the performance of malware classification accuracy is measured by varying number of samples in data set. In each case, the performance of the methods in malware classification has been measured and compared with the results of other approaches. The results notice that the proposed AFC-XGBoost approach produced higher classification accuracy than any other method considered.

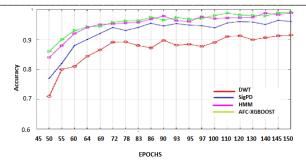


Figure 4: Performance on Malware Classification Accuracy

The performance methods in classifying the malware has been measured and presented in Fig 4. The performance of various methods are measured on varying number of samples and compared in Fig 4. In all the cases, the proposed approach has produced higher performance than any other approach. The changes in hyper parameters such as epoch and the learning rate provide the appropriate results in classification. The main advantage in the proposed model has taken the lesser number of epochs and learning rate. Here, 0.01 is the learning rate and got the better results in 150 epochs.

Table 3. Validation accuracy for both malware and benign

VALIDATION ACCURACY				
EPOCHS	BENIGN	MALWARE		
50	0.71	0.705		
70	0.82	0.829		
90	0.88	0.859		
110	0.91	0.94		
135	0.92	0.958		
150	0.97	0.974		

In Tab. 3, the validation accuracy for the detection of malware is 0.974 achieved in epoch 150. The gradual increase of epochs reflects in the detection accuracy. The range of values varies from run 0 to run 3 where depends on the time. It has taken less epochs when compare to the existing algorithms like SigPID, HMM and DWT. The proposed algorithm helps in enhancing the detection method and the variation in maxdepth and the fold weight.

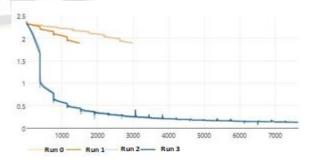
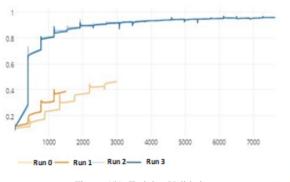
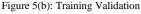


Figure 5(a: Training Loss







In Fig. 5(a) and 5 (b), represents the training loss and training accuracy. In Fig.5(c) and 5(d), represents the validation loss and accuracy. There is the gradual increase from run 0 to run 3 which can be visualized in the graph.

#### 4.2 False Classification Ratio:

The false classification ratio is the measure which represents the defect classification made by the algorithm. It has been measured based on the number of false positive and false negative classification produced by various approaches. It has been measured as follows:

#### FCR =

With reference to Eq. (2), the calculation of false classification ratio for the total samples has been calculated and the values were listed in Tab. 4.

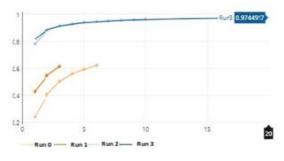


Figure 5(d): Validation Accuracy

Table 4. Analysis on False Ratio on Malware Classification				
False Classification Ratio %				
Algorithms	25000 Samples	50000 Samples	75000 Samples	
DWT	27	23	19	
SigPID	25	22	16	
HMM	13	11	9	
AFC-XGBoost	11	8	4	

The ratio of false classification introduced by different methods at the presence of different number of samples in the data set are measured and compared in Table 3. In each case, the proposed AFC-XGBoost algorithm has produced less false classification ratio in all the test cases than other approaches.

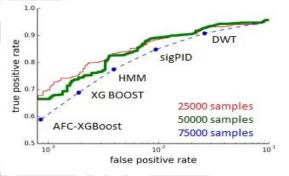


Figure 6: Performance on False Ratio in Malware Classification

The graphical representation for the performance of false ratio is visualized in Fig. 6. The performance of algorithm varies for the number of samples and the important thing is to get the less false ration in detection and noticed that our novel model AFC- XGBoost achieved the less false positive rate in classification of malware.

#### 4.3 Time Complexity:

Time complexity measures the value of time taken for classification of various algorithms based on the given samples. It has been measured as follows:

 $Time Complexity = \frac{Total Time Taken for Malware Classification}{Total Number of Test samples submitted}$ (3)

With reference to the Eq. (3), the analysis is performed by considering different number of samples and features and the time taken for classification. In each case, it compares the results with the existing approaches. The proposed AFC-XGBoost has produced less time complexity compare to other methods.

Table 5: Analysis on Time Complexity on Malware Classification

Time Complexity in Seconds				
Algorithms	25000 Samples	50000 Samples	75000 Samples	
DWT	67	83	97	
SigPID	55	72	86	
HMM	43	61	79	
AFC-XGBoost	21	25	34	

From Tab. 5, it is observed and high lightened value is obtained based on the calculation of time complexity. Here, AFC-XGBoost occupied less time which is concluded based on comparison with various algorithms. In each case, the proposed approach has produced less time complexity in classification compared to other approaches.

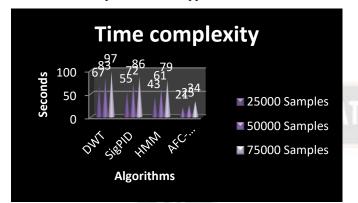


Figure 7: Performance on Time Complexity in Malware Classification

The performance of time complexity produced by different methods are measured and compared in Fig. 7, where the proposed AFC-XGBoost algorithm has produced less time complexity compare to other methods.

### V. CONCLUSION

An efficient adaptive feature centric XGBoost Malware classification model has been presented and the model reads data set and performs preprocessing with Feature Base Optimizer algorithm which eliminates noisy records as well normalize the tuples by computing class based mean value (CBMV) for the features of numeric class and computes the frequency measures on each class toward binary values. Similarly, feature frequency measure (FFM) is computed for the categorical values. At the feature selection stage the method applies Class Based Principle Component Analysis (CBPCA) algorithm which is computes class orient fitness score. Further the method generates the regression trees according to histogram features of different features. At the test phase the method computes class match measure (CMS) being computed using tree level ensemble similarity (TLES) and class level ensemble similarity (CLES). Based on the value of CMS, the method performs classification of malwares. The proposed approach improves the performance of malware classification with the data set considered and reduces the false ratio and time complexity with the better accuracy of 97%.

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